

# Riot Games sells back Hypixel Studios

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Torys acted as counsel to Riot Games with a team led by John Emanoilidis and that included Jason Lamb (corporate/M&A), Ed Fan (IP), Nic Wall (privacy), Nina Mansoori and Ben Pan (lending), Benjamin Mann and Richard Johnson (tax).

On November 17, 2025, Hypixel Inc. (“Hypixel”) reacquired Hypixel Studios and the license to Hytale, a community-powered block game, from Riot Games, Inc. (“Riot Games”). The terms of the transaction were not disclosed.

[Riot Games](#) was founded in 2006 to develop, publish, and support the most player-focused games in the world. Its debut title, League of Legends, has gone on to be the most-played PC game in the world and a key driver of the explosive growth of esports.

[Hypixel Studios](#) is a team of more than 40 developers. [Hytale](#) is the studio's first project. The company's goal is to apply years of collective experience in the modding and minigame server scenes to independent game development, providing community-oriented games that meet the needs of players and content creators alike.

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